

# Joyce Weaver

3D Character & Prop Artist

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## **SKILLS**

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- Autodesk Maya
- ZBrush
- Adobe Substance Painter
- Marmoset Toolbag
- 3D Modeling
- Texturing
- Digital Drawing
- Adobe Photoshop

## **EXPERIENCE**

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### **BloominCouture**

San Francisco, CA

Florist

Sept. 2023 - Current

- Design high-quality expensive floral and orchid arrangements for events and private homes
- Deliver arrangements to residents and companies throughout the Bay Area

## **VOLUNTEER WORK**

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### **Volunteer:**

- California Pacific Medical Center (CPMC) San Francisco, CA  
Baby Cuddler July 2018 – Current
  - Sparked interest in founding the baby cuddler program
  - Helped train people on administrative work
  - Hold babies anywhere between 30 minutes to a few hours

### **Guest Speaker:**

- American Association of Women University (AAUW) My Journey to Finding Happiness in January and February 2024
  - Guest speaker for Career Grant Scholarship talking about how I chose Art as my career.
  - [AAUW 2023 Fund Fellows and Grant Recipients - AAUW California](#)
- AAUW Tech Trek in July 2024
  - Spoke to nine groups of ten girls about my experience becoming a 3D Character Artist.

## **EDUCATION**

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### **Academy of Art University**

San Francisco, CA

Master of Arts in Game Development with focus in Character Modelling

Feb. 2023 - May 2025

### **Certificate of Completion:**

- Game Artist Program at Vertex School in 2021
- Blender Character Creator V2.0 for Video Games Design Course on Udemy in 2020
- The Complete Digital Game Artist Trainer Program on Udemy in 2020

### **Notre Dame de Namur University**

Belmont, CA

Bachelor of Arts in Art and Interdisciplinary Dance/Theatre

Aug. 2012 – May 2015